Verifying Robustness of Programs Under Structural Perturbations

Clay Thomas and Jacob Bond

December 7, 2017

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Motivation

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- An attempt to synthesize the max function using PBE:
 - (13, 15) → 15
 - $(-23, 19) \mapsto 19$
 - $(-75, -13) \mapsto -13$

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- Neither synthesized program, nor synthesizer are robust

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would synthesize very different program

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• Synthesize a robust program or develop robust synthesizer

Robustness Properties

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• Continuity: small change to input ⇒ small change to output

Sort([1,4,3,6])=[1,3,4,6] Sort([2,3,3,5])=[2,3,3,5]

Robustness Properties

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• Permutation: permuting input leaves output invariant

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- Permutation: permuting input leaves output invariant Sort([1,4,3,6])=[1,3,4,6] Sort([6,3,1,4])=[1,3,4,6]
- Simultaneous Permutation: permuting all inputs leaves output invariant (Grade(responses,answers))

Grade([sqrt(x²), 1/e, 6.5], [abs(x), e⁻¹, 13/2])=1 rearrange problem parts Grade([1/e, 6.5, sqrt(x²)], [e⁻¹, 13/2, abs(x)])=1

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- If $y \neq z$, discontinuous at x = 0
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• Only applicable to numerical perturbations

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• Symmetry:

$$||x_1 = y_2 \land x_2 = y_1||f(x, y)||ret_1 = ret_2||$$

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• Requires specifying property in first-order logic

- Robustness requires two executions
- Verified using product program
 - $P_1 \circledast P_2$ is simultaneous execution
- Cartesian Hoare Logic reasons about product programs
- Cartesian Hoare Triple examples:
 - Determinism:

$$\|\vec{x_1} = \vec{x_2} \| f(\vec{x}) \| ret_1 = ret_2 \|$$

• Symmetry:

$$||x_1 = y_2 \land x_2 = y_1||f(x, y)||ret_1 = ret_2||$$

- Requires specifying property in first-order logic
- Not optimized for 2-safety properties

Our Contributions

Goals:

- Reason about invariance under discrete perturbations
- Want to optimize for our specific problem

Results:

- Small sets of perturbations that "generate" all perturbations
 - Lists, binary search trees
- Formulate "invariance with respect to a function"
 - General, sound procedure
- Sanity checks and bug finding

Lists - Invariance under order

Given an array a

- Let aswap be a with its first and second entry swapped
 - [*a*[1], *a*[0], *a*[2], *a*[3], ..., *a*[*n*]]
- Let *a_{rot}* be *a* rotated by 1
 - [*a*[1], *a*[2], *a*[3], . . . *a*[*n*], *a*[0]]

Lemma: If for any a, $P(a) = P(a_{swap}) = P(a_{rot})$, then for any permutation a' of a, we have P(a) = P(a'). Proof: Math [3]

Programs - Invariance under order

- maxList([x, ...xs...]) = max(x, maxList(xs))
- Verifying maxList(a) = maxList(a_{swap}) has one case:

$$\begin{array}{ccc} maxList([x, y, ...xs...]) \stackrel{?}{=} maxList([y, x, ...xs...]) \\ & & || & || \\ max(x, maxList([y, ...xs...])) & max(y, maxList([x, ...xs...])) \\ & & || & || \\ max(x, max(y, maxList(xs))) & max(y, max(x, maxList(xs))) \\ & & || & || \\ max(x, max(y, z)) & max(y, max(x, z)) \end{array}$$

Binary Search Trees

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- For lists, two simple permutations generated all permutations
- Goal: similar permutations for BSTs

Binary Search Trees



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Binary Search Trees

It suffices to show

- Every tree can be transformed into a "normal form" (i.e. list)
 - "flatten" straightens out the tree
 - "rotate" lets you straighten all the parts
- Every operation is reversable



Lists and Binary Search Trees

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 Can check robustness under ALL permutations by checking just TWO permutations

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- Sets of permutations are case-by-case
- Goal: formulation of invariance
 - Useful
 - Easy to code/express
 - Checkable

Invariance of a program $P: T \rightarrow Z$ relative to a function $f: T \rightarrow T'$

- f(t) gives a "canonical representative" of t
- For concreteness, $f = list : BST \rightarrow List$

Observation: The following are equivalent:

- $list(x) = list(y) \implies P(x) = P(y)$
- There exists a program \widetilde{P} : Lists $\rightarrow Z$ such that $P(t) = \widetilde{P}(list(t))$



- Idea: Synthesize a witness to the invariance
 - A function \widetilde{P} : Lists $\rightarrow Z$
- *P* and *list* provide a *full specification* of \widetilde{P}
- Counterexample guided inductive synthesis [4]





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Future Directions

- Develop proof rules for discrete perturbations
- Improved handling of branching programs by Cartesian Hoare Logic
- Working implementation of Cartesian Hoare Logic
- Find more data structures with small perturbation sets
- Speed up our general procedure
- Synthesis for verification?
- Implement!

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